

**11th ANNUAL EASTERN
ARMED FORCES MEMORIAL
Matches Program**



**22.23.24 May 2020
HOSTED BY QUANTICO SHOOTING CLUB
QUANTICO, VIRGINIA**

PROGRAM FOR THE 11th ANNUAL EASTERN ARMED FORCES MEMORIAL Games

1. DATES: 22,23,25 May 2020

2. LOCATION: Calvin A. Lloyd Range Complex, Marine Corps Combat Development Command, Quantico, Virginia, located approximately 33 miles south of Washington, D.C. on U.S. Highway 1 or Interstate 95. The passenger stop for rail travelers is Quantico, Virginia, on the Richmond, Fredericksburg, and Potomac Railroad. Commercial air transportation arrives at Washington National and Dulles International airport.

3. TIME: All times stated are in Eastern Daylight Savings Time.

4. REPORTING: All competitors are required to be on the firing line/in the pits 35 minutes prior to start time and all are required to attend their respective safety briefs.

5. BILLETING, HOTELS AND MOTELS: There are several hotels and motels in the vicinity of Quantico for competitors and their families. Best Western, Holiday Inn, and Quality Inn are in the immediate vicinity.

6. MEDICAL ATTENTION: Quantico Shooting Club (QSC) will provide an EMT and emergency vehicle for the duration of the match.

Civilians MUST be vetted prior to coming onto base. If participant does not have a CAC card or Military ID they are required to fill out the vetting form. It can be scanned and emailed to qsc.operationsofficer@gmail.com . MUST BE TURNED IN TWO WEEKS PRIOR TO MATCH. Form is located:

<https://quanticoshootingclub.com/guest-members>

207. ENTRIES: Check-in time for competitors will be from 0600 to 0700 the day of the match. **Pre-registration is required.** SAME DAY REGISTRATIONS WILL HAVE AN ADDITIONAL \$10 FEE. Registration will be verified, and all entry fees will be paid daily for matches. **Completed entry registration is required online at:**

www.quanticoshootingclub.com

There will be a link on the Home/Front page

8. ENTRY FEES:

a. Pay entry fees by CHECK, Cash, payable to Quantico Shooting Club. WE WILL ACCEPT CASH PAYMENTS at the match site only.

b. The following is the schedule of fees:

LONG RANGE INDIVIDUAL	\$40.00 / \$30.00 (Junior)
LONG RANGE TEAM	\$60.00 per Team
HP ACROSS THE COURSE INDIVIDUAL	\$50.00 (Adult) / \$30.00 (Junior)
EIC MATCH	\$20.00
HP ACROSS THE COURSE TEAM	\$60.00 per Team
SHOTGUN MATCHES	\$20.00 / 15 / 10
MULTI-GUN	\$50.00 / \$30.00 (Junior)
22 LONG RIFLE CHALLENGE	\$25.00

IF QSC CANCELS A MATCH MONEY WILL BE REFUNDED. IF THE PARTICIPANTS CHOOSE NOT TO SHOOT THE MATCH. NO REFUNDS WILL BE GIVEN.

9. ENTRIES CLOSE: Entries will close for a specific match once the safety brief has completed.

Opening Ceremony: Even though the competition held Long Range matches are on 22 May, an opening shot ceremony will be held at 0730 on 23 May 2020.

10. RULES: Each match will be governed by the most current rule book for that discipline.

11. CLASSIFICATION: All shooters will compete as the classification provided to them by the governing body of that shooting discipline. Shooters who do not have a classification will be listed as Unclassified. Prizes and awards will not be broken down according to classification. Winners in each classification will receive a certificate.

12. TIME OF FIRING: All firing will commence at 0800 daily for the first relay. All relays are required to be on the appropriate yard line or in the pits 20 minutes prior to the commencement of firing. Starting times for Matches #7 and #10 are 1 hour after completion of Matches #5 and #8 respectively.

13. TARGET OPERATION: Competitors on the rifle range are responsible for pulling their assigned targets. All other targets will be operated by range personnel. Multi-gun targets will be reset by the competitors once an individual has completed firing.

14. SIGHTING SHOTS: Sighting shots are not authorized except for designated matches.

15. AWARDS: Individual awards will be issued on the basis of three places for each individual match. First place will be awarded in team matches only. Certificates will be given out to the top shooter in each classification.

16. SPECIAL AWARDS

a. Individual

(1) The high overall junior competitors in the Across the Course individual match and Multi-Gun matches if there are three or more junior shooters in those competitions.

(2) The high overall female competitors in any match that has three or more female shooters.

17. FIRING PROCEDURE: Rifle firing will proceed in relays. High Power Rifle Rules will govern firing line and pit operations. It is the competitor's responsibility to appear at the assigned firing point, prepared to fire, when the relay is called. Competitors are allowed three minutes to assume positions on the firing line once called. If all competitors on a relay complete firing prior to the allotted time, the next relay will be called to the line.

18. CONTINUE TO FIRE: Competitors who fire a perfect score (All X's) in Match utilizing that scoring system will be permitted to continue firing without a break. At the completion of the time limit authorized that particular relay, competitors from the next relay can move into position on the ready line. The succeeding relay will not take position on the firing line until the perfect score has been lost.

19. BULLETINS: Preliminary results will be posted by the Stats Officer at the Quantico Shooting Club Clubhouse upon completion of firing each day. Final results will be posted online at www.quanticoshootingclub.com following the completion of the match.

20. AMMUNITION ALLOWED: Any ammunition authorized by the governing bodies of that shooting discipline is allowed in all matches. Competitors will furnish their own ammunition.

21. CHALLENGE TIME: Challenge time will close two (2) hours after match staff post the preliminary bulletin on the official bulletin board, except for matches where bulletins are posted after 1530, in which case challenging time will close at 0730 the following day.

22. UNBREAKABLE TIES: Ties will be broken in accordance with the rules and regulations set forth by the governing body for that shooting discipline.

23. PRACTICE FIRING: Practice firing is not allowed at any time during the execution of the match.

24. WEAPONS STORAGE: WTBN will not provide storage for competitor's weapons during the match. Individuals are responsible for the safe storage of their weapons and ammunition during the match. Competitors are also responsible for ensuring that, while aboard Marine Corps Base Quantico, they are transporting their weapons and ammunition in accordance with regulations set forth by the Base Provost Marshall's Office.

25. SCORE CARDS: Competitors or team captains must sign all scorecards. Competitors desiring to lodge a protest must write "PROTEST" in block letters on the scorecard face and on the back of the card specifying points of protest.

26. ATTIRE: This match is being held aboard a U.S. military installation. Appropriate attire should be worn at all times while aboard Marine Corps Base Quantico.

27. There will be **NO ALCOHOLIC BEVERAGES** on the range at any time.

28. PARKING: Parking is permitted in the shooters parking lot adjacent to MCB-4, in designated areas of the Battalion parking lot adjacent to Garand Road. *Note: Unlike previous years there will be no parking across from the 1000-yard line* PMO will issue tickets for parking along roadways or other unauthorized locations.

29. TEAM MATCHES: Teams must have adequate personnel to compete (i.e., competitors, one pit puller per target, and scorekeepers.)

30. AWARDS CEREMONY: The awards ceremony will commence approximately one (1)

hour after firing has completed on Sunday, 24 May at the pavilion behind Range 2 on the Calvin A. Lloyd Range Complex. Competitors must be present to collect their prize or awards and must also be present to win any items in the double-blind raffle. Prizes associated with specific matches that are not claimed by the winner at the awards ceremony will be entered into the double-blind raffle for the rest of the competitors.

Plaques will be given to the first-place winner of each trophy. Only the second place, third place, High Woman and High Junior of the match will receive a certificate.

~~~ FRIDAY, 22 MAY 2020 – 0730 ~~~

1000-yard Long Range Match

**MATCH #1: The PO Joseph McSween Memorial Trophy Match**

**Location:** Range 4

**Weapon:** Category "A": Service Rifle.  
Category "B": Any rifle, any sight. Match Rifle

**Course of Fire:** Unlimited sighting shots and 20 shots for record, slow fire, prone. Coaching permitted for sighting shots. After the shooter states "1st RECORD SHOT," record firing begins and the scorer will ensure that no further coaching or sighting shots take place. If the shooter misses the target with five consecutive record shots he will retire from the line.

**MATCH #2: The Remembering the Brave Long-Range Individual Match**

**Location:** Range 4

**Rifle:** Category "A": Service Rifle.  
Category "B": Any rifle, any sight.

**Course of Fire:** Unlimited sighting shots and 20 shots for record, slow fire, prone. Coaching permitted for sighting shots. After the shooter states "1st RECORD SHOT," record firing begins, and the scorer will ensure that no further coaching or sighting shots take place. If the shooter misses the target with five consecutive record shots he will retire from the line. If all competitors on a relay complete firing prior to the allotted time, the next relay will be called to the line.

**MATCH #3: The SSG Marc Small Memorial Trophy Match**

**Rifle:** Category "A": Service Rifle.  
Category "B": Any rifle, any sight.

**Course of Fire:** An Aggregate of Matches 1 and 2.

## **MATCH #4: The PO2 Marc A. Lee Memorial Trophy Match**

**Time:** One hour after completion of Match #2.

**Location:** Range 4

**Course of Fire:** 80 shots for record, slow fire, prone.

**Conditions:** Each team will consist of 4 firing members, a Team Coach and Team Captain. The Team Captain and Coach may be firing members. A Team Captain must be appointed. In no case will the total team strength exceed 6. Two shooters will simultaneously occupy the firing point and will alternately fire on the same target. The Team Captain handles all challenges, verifies scores and may coach, but only if he removes his coach from the line and actually occupies the coaching position. Either the coach or the Team Captain may be on the line at any time, but not both. Team substitutes are authorized prior to match commencement.

**Rifle:** Category "A," the Service Rifle; Category "B," no restriction on rifles, sights, ammunition, or accessories, except that they must be safe and fired from positions defined in the NRA rules.

**Time Limit:** 1 minute per shot, (Team time 83 min.)

~~~ SATURDAY, 23 MAY 2020 – 0730 ~~~

800 aggregate Match

MATCH #5: The Cpl Michael D. Anderson, Jr. Memorial Trophy Match

Location: Range 4

Course of Fire: 2 sighting shots and 20 shots for record, 200 yards, slow fire, standing position.

Rifle: Service Rifle or Match Rifle, any sight

Time Limit: 1 minute per shot.

MATCH #6: The SSG Justin R. Whiting Memorial Trophy Match

Location: Range 4

Course of Fire: 2 sighters and 20 shots for record, 200 yards, rapid fire, sitting or kneeling.

Rifle: Service Rifle or Match Rifle, any sight

Time Limit: 60 seconds per ten shot string

MATCH #7: The SSG Clint J. Storey Memorial Trophy Match

Location: Range 4

Course of Fire: 2 sighters and 20 shots for record, 300 yards, rapid fire, prone.

Rifle: Service Rifle or Match Rifle, any sight

Time Limit: 70 seconds per ten shot string.

MATCH #8: The LCpl Eric W. Herzberg Memorial Trophy Match

Location: Range 4

Course of Fire: 2 sighting shots and 20 shots for record, 600 yards, slow fire, prone position.

Rifle: Service Rifle or Match Rifle, any sight

Time Limit: 1 minute per shot.

MATCH #9: The Cpl Brett L. Lundstrom Memorial Trophy Match

Course of Fire: Slow fire aggregate of matches #5 and #8.

MATCH #10: The SSG Andrew "AJ" Baddick Memorial Trophy Match

Course of Fire: Rapid fire aggregate of matches #6 and #7.

MATCH #11: The 1stSgt Aaron Bosch Memorial Trophy Match / RTB Mystery Trophy Rifle Match

Course of Fire: Grand aggregate of matches #5, #6, #7, and #8.

GSM Match

MATCH #13: The EAFMM M1 Garand Rifle Match

Location: Range 3

Course of Fire: 5 sighting shots, 10 rounds slow fire prone, 10 rounds rapid fire (60 sec) prone from standing, and 10 rounds slow fire standing. All firing is done at 200 yards.

Weapon: M1 Garand

MATCH #14: The EAFMM 1903 Springfield Rifle Match

Location: Range 3

Course of Fire: 5 sighting shots, 10 rounds slow fire prone, 10 rounds rapid fire (60 sec) prone from standing, and 10 rounds slow fire standing. All firing is done at 200 yards.

Weapon: 1903 Springfield

MATCH #15: The EAFMM Vintage Military Rifle Match

Location: Range 3

Course of Fire: 5 sighting shots, 10 rounds slow fire prone, 10 rounds rapid fire (60 sec) prone from standing, and 10 rounds slow fire standing. All firing is done at 200 yards.

Weapon: Any vintage military rifle in accordance with the CMP rules and regulations.

MATCH #16: The PFC Chris White Memorial Trophy Match

Location: Range 3

Course of Fire: Grand aggregate of matches #13, #14, and #15.

Shotgun Match

MATCH #18: The EAFMM Shotgun Match

Location: Shotgun Range

Course of Fire: Format consists of 50 targets for Skeet, and / or Trap and / or International Bunker Trap.
Trap event BIG 50 available for ATA shooters at no additional cost. Participants can elect to shoot a single event or compete in one or two additional over the two days during the Memorial Day weekend.
QSC is limited to a total of 60 shooters for each day/event.
Cost: \$20 per 50 target event, additional \$15 for second event and additional \$10 for third event.
Shooting starts @0900 on the day of your event. Any event may be shot either day.
Champion for Skeet, Trap and Bunker. Shotgun Champion determined by best score for all three events.
PRE REGISTRATION NOT REQUIRED.

Multi-gun Event

MATCH #20: The EAFMM Multi-Gun Match

Location: Small Arms Training (SAT) Range and Range 305

Course of Fire: (6) separate stages utilizing the rifle and pistol.
The only classification will be Tactical Optics.

Pre-Registration Required: <https://practicore.com/2020-eastern-armed-forces-memorial-games-multi-gun-match/register>

2700 Bullseye Match

MATCH #21: The EAFMM .22 Caliber Pistol Match

Location: Competition Pistol Range

Course of Fire: 2 x Slow Fire (10 rnds in 10 min at 50 yds)
1 x National Match Course (1 x Slow Fire, 1 x Timed Fire, 1 x Rapid Fire)
2 x Timed Fire (10 rnds timed fire at 25 yds in 20 sec per string [5 rnds per string])
2 x Rapid Fire (10 rnds timed fire at 25 yds in 10 sec per string [5 rnds per string])

MATCH #22: The EAFMM Center Fire Pistol Match

Location: Competition Pistol Range

Course of Fire: 2 x Slow Fire (10 rnds in 10 min at 50 yds)
1 x National Match Course (1 x Slow Fire, 1 x Timed Fire, 1 x Rapid Fire)
2 x Timed Fire (10 rnds timed fire at 25 yds in 20 sec per string [5 rnds per string])
2 x Rapid Fire (10 rnds timed fire at 25 yds in 10 sec per string [5 rnds per string])

MATCH #23: The EAFMM .45 Caliber Pistol Match

Location: Competition Pistol Range

Course of Fire: 2 x Slow Fire (10 rnds in 10 min at 50 yds)
1 x National Match Course (1 x Slow Fire, 1 x Timed Fire, 1 x Rapid Fire)
2 x Timed Fire (10 rnds timed fire at 25 yds in 20 sec per string [5 rnds per string])
2 x Rapid Fire (10 rnds timed fire at 25 yds in 10 sec per string [5 rnds per string])

MATCH #24: The Maj Megan M. McClung Memorial Match

Course of Fire: Grand aggregate of matches #21, #22, and #23.

22 Long Rifle Challenge Match

MATCH #25: The EAFMM 22 Long Rifle Challenge

Location: Range 1

Caliber: .22 Long Rifle (LR) only

Course of Fire: 5 stages National Rifle League (NRL) 22 style. Targets will be out to 100 yards.
5 stages Extreme Long Range (ELR) 22 style. Targets will be from 100 yards out to 365 yards.

Squadding: Self squadding will be done through Practiscore registration.

Pre-Registration Required: <https://practiscore.com/quantico-shooting-club-annual-armed-forces-memorial-22-long-rifle-challenge/register>

~~~ SUNDAY, 24 MAY 2020 - 0730 ~~~

## *Vintage Match*

### **MATCH #17: The Maj Jim Land Precision Living Memorial Trophy Match**

**Location:** Range 3

**Course of Fire:** **Sighting** - 300 yards. Unlimited sighters in 5 minutes. One or both team members may fire sighters.  
**Stage 1** - 300 yards. The first team member fires 10 shots prone during 20 second target exposures. The shooter and spotter then change roles.  
**Stage 2** - 300 yards. The second team member fires 10 shots prone during 20-second target exposures.  
**Sighting** - 600 yards. Unlimited sighters in 5 minutes. One or both team members may fire sighters.  
**Stage 3** - 600 yards. The first team member fires 10 shots prone during 20 second target exposures. The shooter and spotter then change roles.  
**Stage 4** - 600 yards. The second team member fires 10 shots prone during 20-second target exposures.

**Weapon:** Vintage military sniper rifles as per the most current CMP rule book.

### **Match #12: The LCpl Vincent M. Sullivan Memorial Trophy Rifle Team Match**

## **500 Aggregate Team Match**

**Location:** Range 4

**Course of Fire:** 10 shots, 200 yards, slow fire, standing.  
10 shots, 200 yards, rapid fire, sitting or kneeling from standing  
10 shots, 300 yards, rapid fire, prone from standing.  
20 shots, 600 yards, slow fire prone.

**Conditions:** Each team will have 4 firing members. A team captain must be appointed and one coach is authorized. The captain may act as a coach. The captain and coach may participate either as firing or non-firing members; however, in no case will the total team strength exceed 6. During slow fire stages, two shooters will simultaneously occupy the firing point and will alternately fire on the same target. The team captain handles all challenges, verifies scores and may coach but only if he removes his coach from the line and actually occupies the coaching position. Team substitutes are authorized prior to commencement of the match. Each team is required to supply 1 pit puller per team

**Time Limit:** 200 Yards SF--Total team time 43 minutes.  
200 Yards RF--60 seconds per string.  
300 Yards RF--70 seconds per string.

600 Yards SF--Total team time 83 minutes.

## **Shotgun Match**

### **MATCH #18: The EAFMM Shotgun Match**

**Location:** Shotgun Range

**Course of Fire:** Format consists of 50 targets for Skeet, and / or Trap and / or International Bunker Trap.  
Trap event BIG 50 available for ATA shooters at no additional cost. Participants can elect to shoot a single event or compete in one or two additional over the two days during the Memorial Day weekend.  
QSC is limited to a total of 60 shooters for each day/event.  
Cost: \$20 per 50 target event, additional \$15 for second event and additional \$10 for third event.  
Shooting starts @0900 on the day of your event. Any event may be shot either day.  
Champion for Skeet, Trap and Bunker. Shotgun Champion determined by best score for all three events.  
**PRE-REGISTRATION NOT REQUIRED.**

## **National Match Course**

### **MATCH #26: The EAFMM Excellence-in-Competition Rifle Match**

**Course of Fire:** The National Match Course prescribed in current National Match regulations. First and second relays will move to pits upon completion of both 200-yard stages and the 300yd. stage. Pit change. Third and fourth relays will fire through the 600-yard stage.

**Rifle:** Service Rifle.

**Squadding:** Match personnel randomly squad competitors on Range 4 immediately following the Rifle Team Match.

## **Multi-gun Event**

### **MATCH #20: The EAFMM Multi-Gun Match**

**Location:** Small Arms Training (SAT) Range & Range 305

**Course of Fire:** (6) separate stages utilizing the rifle and pistol.  
The only classification will Tactical Optics

**Pre-Registration Required:** <https://practicore.com/2020-eastern-armed-forces-memorial-games-multi-gun-match/register>

## 22 Long Rifle Challenge Event

### **MATCH #25: The EAFMM 22 Long Rifle Challenge**

**Location:** Range 1

**Caliber:** .22 Long Rifle (LR) only

**Course of Fire:** 5 stages National Rifle League (NRL) 22 style. Targets will be out to 100 yards.  
5 stages Extreme Long Range (ELR) 22 style. Targets will be from 100 yards out to 365 yards.

**Squadding:** Self squadding will be done through Practiscore registration.

**Pre-Registration Required:** <https://practiscore.com/quantico-shooting-club-annual-armed-forces-memorial-22-long-rifle-challenge-clone/register>